

An In-Depth Realm Guide for the Inexperienced Traveler, brought to you by the Dawn Elf Realm Travel Agency.

Dwarven Realm, AmberEdge:

The rough and ready residents of the Dwarven Realm are always up for a fight! While their powerful physiques make them excellent miners, they prefer to send their precious gems and metals to the Giant's Realm for processing. The restorative properties of Dwarven hot springs are famed throughout the land, but access is heavily restricted by the Tunnels of Kenren, a labyrinth of traps which forms the only entrance to AmberEdge. Another notable feature of the Dwarven Realm is its yearly tournament, supplemented by Skirmishes held every other month. In these clashes, thralls of the Great Lords and Deep Lords pit their strengths against each other in an effort to achieve victory. If you seek to increase your status as a warrior, look no further!

The Fae Realm, Leafspring:

The sundrenched isle of the Fae Realm boasts every known type of flower. As a result, their meticulously planned fields showcase the color wheel, and their herbal gardens play host to a bevy of healing plants. Never content to rest on their laurels, many Fae spend their entire lives dedicated to the pursuit of medical advancement, while the remainder find their calling in the fields, coaxing rare blossoms into existence for their curative properties. The Fae themselves are fairly peaceful, but when roused possess terrifying knowledge of poisons and debilitating mixtures. However, their moniker of "Convivial Realm" denotes their kind reception of all guests. Of the Realms, Leafspring certainly offers the best care of weary travelers!

The Dawn Elf Realm, Vellum:

Secreted in the mountains between Calnor and Rexa, the Dawn Elf Realm provides the cleanest atmosphere in all the Realms. The great Pearl located in the center of our Realm purifies the air in order to protect its particularly susceptible denizens from viruses. The Realm's position in the depths of a cleft valley isolates it from potential threats and creates a controlled environment. Dawn Elves are primarily scribes, translators and authors, and as a result, our main waterway is frequently filled with logs from expeditions further into the mountains, which are then processed into paper. In prior years, a single Dawn Elf inhabited the library of every city and town, to record possible historical happenings as soon as they occurred. However, about half a century ago all Dawn Elves were recalled due to a cataclysmic event within our Realm. With a temporary ban on travel to our notable Realm, international communication has broken down.

All matters are under control and present little to no risk, but until we can guarantee our visitors' absolute safety, our borders and location remain sealed. Despite this, Vellum remains a must-see for every aspiring scholar!

The Giant Realm, Colossia:

This great city necessarily occupies a large swath of land in North Rexa. Inhabited by taciturn titans, its main source of income is provided by its jewelry industry. Giant-crafted weapons and jewelry is widely acknowledged as superior to all others, though their scarcity drives their value high amongst the other nations and Realms. Over the years, Giant detailing has increased due to tools crafted by Klatsndrin. The people themselves do not easily accept outsiders, both to protect trade secrets and to limit their exposure to potential dishonest customers. However, once earned, their loyalty is for life. For centuries, their alliance with AmberEdge deepened to the point where the term "AmberGiant" passed into common vernacular as a synonym for unbreakable contracts. A set of closely-guarded passwords allows the carrier instant acceptance into either community. Additionally, due to North Rexa's fierce protection, the majority of their trade goes to their chosen homeland. For those in search of the perfect engagement ring, there is no better market than that of Colossia!

Dragon Realm, Scalespire:

Little is known of the denizens of Scalespire, but its location has been theorized to reside in Tophoria. Tophoria itself has neither confirmed nor denied this, lending credibility to the theory. Sources claim Scalespire is formed by a lush caldera, while its inhabitants reside in various caves scattered around the caldera. Dragon scales and horns are highly prized for their so-called medicinal properties, which likely contributed to their elusive natures and near-mythical status. If these grand creatures pique your curiosity, sign up for one of our dragon-spotting tours!*

Night Elf Realm, name unknown:

Great debate rages amongst the Dawn Elf community as to whether their lethal counterparts actually possess a Realm of their own. Should proof of its existence become common knowledge, the Dawn Elf Realm Travel Agency will update its recommendations accordingly.

**actual dragons not guaranteed.*